**How to Use the Application**

Firstly, I have implemented this project within **three** hours. Before beginning this project, my estimation to implement it was around **two** hours. I can truly say that I have completed the application in approximately **one and half an hour**. There are two other files (one for **screenshot** to provide you everything functions properly, the other one for **Collegues.txt** file as stated before ).

In order to use this application, you just need to **press 1** to retrieve payment details of colleagues, or **2** to quit.

In this project, I have followed OOP principles and all the inputs can be changed inside **InitializeCollegueDetails()** method for the test case scenarios.

I would like to state that I tried to implement this app based on **real life scenarios** and added five colleagues with different kind of values. Furthermore, you will find who paid the most among colleagues in addition to the requirements. As I thought it may help anyone to keep track of what he / she pays in that way.

Finally, there are lots of scenarios needed to be checked of course! However, as it is stated in the PDF, I tried to keep the application as simple as possible. Therefore, I did not check every condition regarding errors. (Only the crucial ones with exception handling).